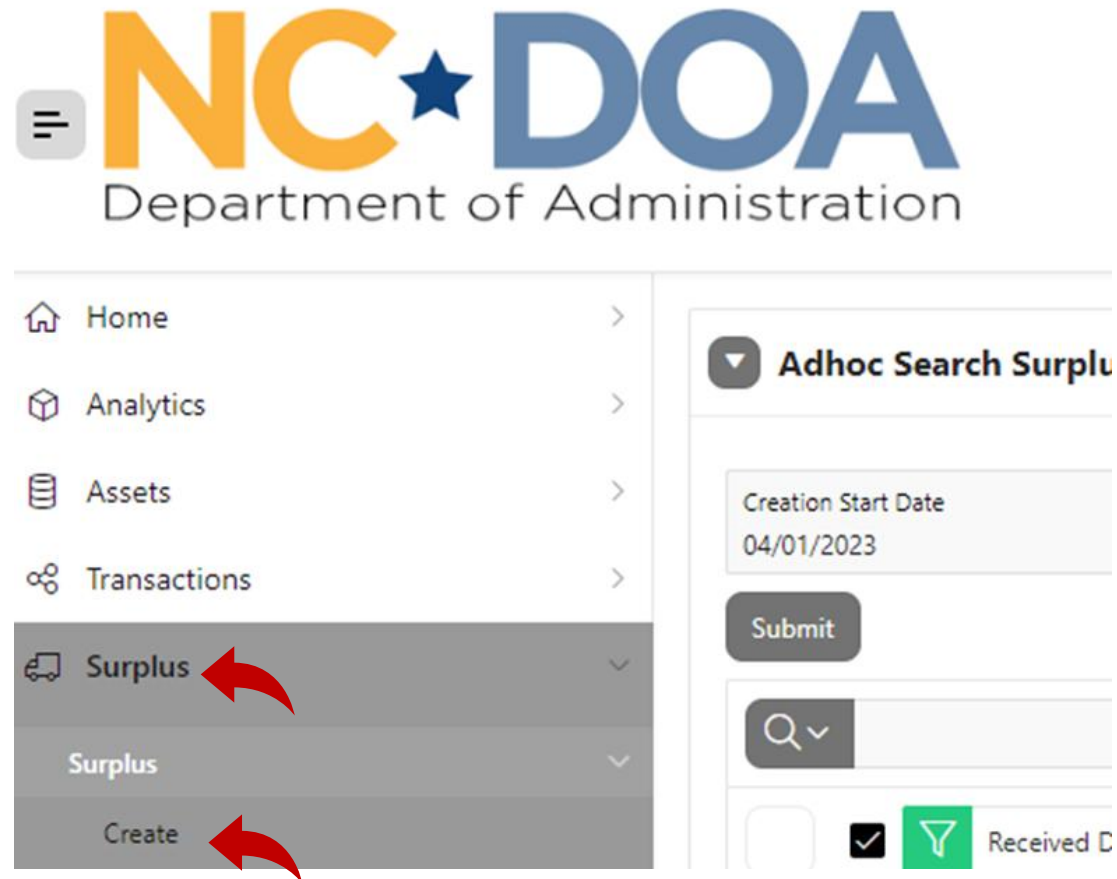


The Trash (Worthless) Surplus Method is for items that have no value and need to be disposed of or items to be recycled where no funds are received for the recycled items.

From the Home screen in AssetWorks, **click on Surplus**, then **Create**.



Under Surplus Method, click **Trash (Worthless)** from the drop-down box

The screenshot displays the NCDOA Department of Administration web application interface. On the left is a navigation sidebar with the following items: Home, Analytics, Assets, Transactions, Surplus (highlighted), Surplus, Create, and Batch Receive. The main content area is titled 'Create Surplus Transfer' and contains several input fields: 'Surplus Method *' (a dropdown menu), 'From Agency *', 'From Division *', 'Budget Code', 'Recycling Contractor', 'Notes/Comments', '-- Property Location', and 'Building'. The 'Surplus Method *' dropdown menu is open, showing a list of options: Agency Sale, LE Retirement, Promote Only, Recycle, Sell On-Site, Send to Surplus, Trade-In, and Trash (worthless). A red arrow points to the 'Trash (worthless)' option, indicating it is the correct selection.

NCDOA
Department of Administration

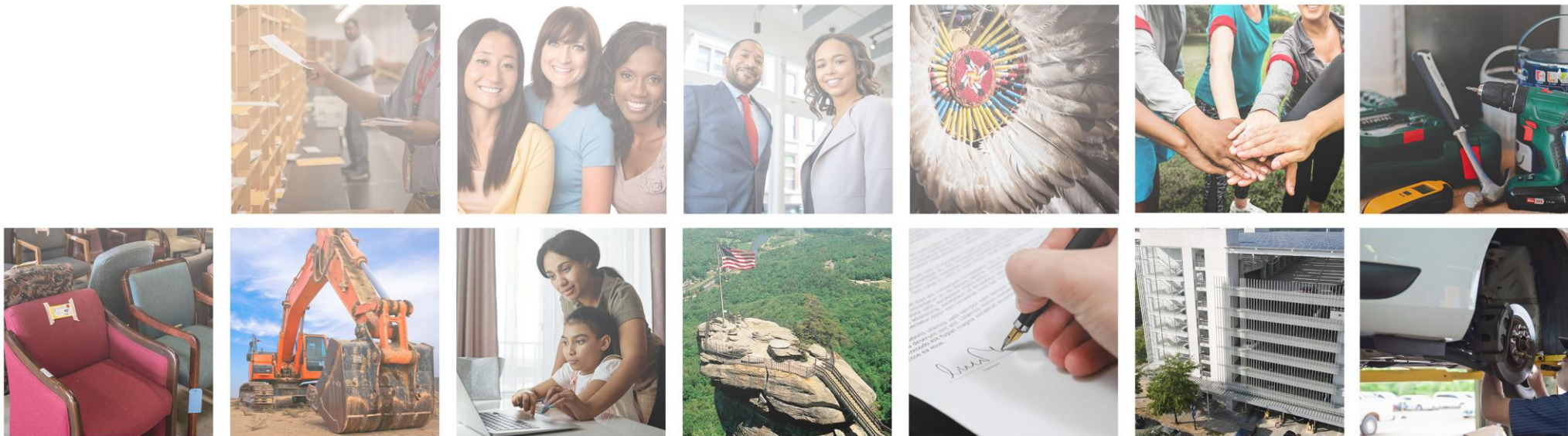
Home >
Analytics >
Assets >
Transactions >
Surplus >
Surplus >
Create
Batch Receive

Create Surplus Transfer

Surplus Method *
From Agency *
From Division *
Budget Code
Recycling Contractor
Notes/Comments
-- Property Location
Building

Agency Sale
LE Retirement
Promote Only
Recycle
Sell On-Site
Send to Surplus
Trade-In
Trash (worthless)

How to Create a Trash (Worthless) Entry in AssetWorks



From Agency: Click on the list icon on the right side of the text box and **select which agency is disposing of the item.**

From Division: Click on the list icon on the right side of the text box and **select which division is disposing of the item.**

Budget Code: This comes from your fiscal office and determines where the funds from the sale are directed. If you are with a school or municipality that doesn't have a budget code, you may enter zeros.

Recycling Contractor: **Leave blank.**

Notes/Comments: **Leave blank.**

Property Location: **Enter the address** of the item(s) including the county as well as the **Contact name, phone number, and email** of the person entering this item.

Read through the **Hazardous Materials and Sensitive Data** information and click on the box that you **agree to the terms and conditions.**

Click **Create**

Under Add Assets, **click Create New Asset.**

NC★DOA
Department of Administration

- Home
- Analytics
- Assets
- Surplus**
 - Surplus
 - Create**
- Reports


Surplus Detail

Surplus Number	S-23-68447	-- Property Location --	
Creation Date	07/25/2023	Building	
Submit Approval Date		Room	
Submit Approval User		Address 1	123 Main St
Surplus Method	Agency Sale	Address 2	
From Agency	DEPARTMENT OF HEALTH & HUMAN SERVICES	City	Raleigh
From Division	DHHS - CENTRAL ADMINISTRATION - ADMINISTRATION	State	NORTH CAROLINA
Budget Code	12345	Zip	27607
Recycling Contractor		County	Wake
Notes/Comments		Contact Name	Darla Brown
-- Preparer Information --		Contact Phone	9198145602
Preparer Name	DARLA TEST	Contact Email	darla.brown@doa.nc.gov
Preparer Phone	(555) 555-5555	Location Notes	
Preparer Email	DONOTEMAIL1@EMAIL.COM	-- Surplus Information Only--	
		Pickup Contact Name	
		Pickup Contact Phone	
		Pickup Contact Email	
		Pickup/Delivery Method	
		Pickup Location Notes	
		Agency Labels Sent	

Edit Pickup Labels

Add Assets

Create New Asset



The Item Number auto populates.

NC Asset Number – Enter the Fixed Asset Number if there is one.

Class: Click the list icon on the right side of the text box and select the class that matches the item most closely. You can type the item into the Search box to help find the class. Most items will start with MISC, but vehicles will start with VEH and recycle will start with REC.

Description: Create a title for the item such as “Broken Chair”.

Additional Description: Enter a justification for why this item cannot be sold such as “missing a wheel” or “broken beyond repair”. Also, If the submission is a “lot” of several items, it is advised to list the Fixed Asset Numbers and any serial numbers in this field.

Quantity: Always 1

UoM (Unit of Measure): Always Each

Minimum Price: Leave blank.

Summary: Enter any info you have on the item if there is a serial number, make, or model.

Original Acquisition: Enter the original purchase date and amount. If you do not know them, enter an estimate and notate that it's an estimate in the Notes field.

Click Save & Add Images.

Every item must have at least one attachment. For a Trash (Worthless) submission, add at least one clear image of the damaged item.

If the entry is for a “lot” of damaged items, a picture can be attached of all the items together as long as it clearly shows the items are damaged.

Drag and Drop the image or **click Choose File** to upload it from the computer.
Click Save & New to add another image.

NC DOA
Department of Administration

Home >
Analytics >
Assets >
Surplus >
Surplus >
Create
Reports >

S-23-68447-001-NT Attachment Insert

File #

Drag and Drop
Select a file or drop one here.

Choose File

Public
YES

Comments

Valid file types are pdf, jpg, jpeg, gif, png, doc, docx, xls, xlsx with a max file size of 1024 KB. Images will be resized if possible.

Back **Save & New** **Save & Done**

When all assets and images are uploaded, **click Save & Done.**

You will now be at the Surplus Detail screen and will be able to see everything you entered. At the bottom of the screen, you will see the Item Number, Asset Number, Description, Price, Status, and the number of Documents.

If you want to view or add to the documents, click on the number under Docs/Images.

If you want to add another item to the transfer, **click Create New Asset**. You can add up to 50 items to each transfer.

You may choose to enter your Trash (Worthless) submission as a “lot” of several items instead of listing each item separately. However, you will want to include a list of the items with their Fixed Asset Number or serial number in the Additional Description field.

Keep in mind, the Excel spreadsheet is not searchable, so it is advised to list Fixed Asset Numbers or serial numbers in the Additional Description field.

Once all items for the transfer are entered,
click Submit For Approval

Edit Submit For Approval Pickup Labels



▼ Add Assets

Create New Asset

Assets					Documents & Images					History			
View	Item Number	NC Asset Number	Description	Min Price	Qty Sent	Qty Rcvd	Sales Price	Scrap/Trash	Status	Receiver	Recv Date	Approve Date	Docs/Images
	S-23-68500-001-NT	56465456	Broken Chair	-	1	-	-	-	In Transfer	-	-	-	1

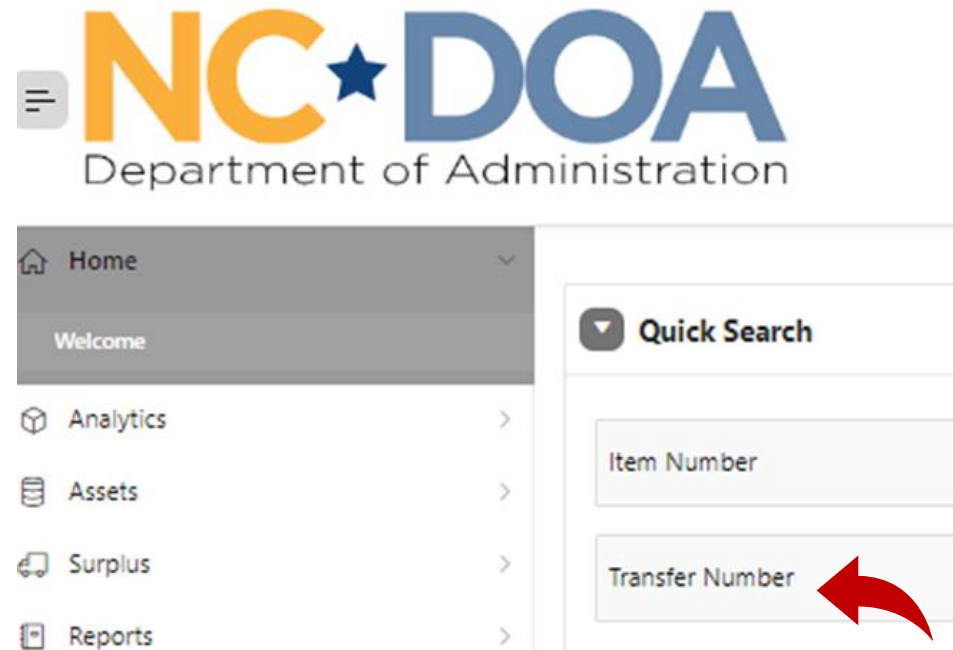
This is your confirmation that it was successfully submitted.

Your surplus has been submitted for approval.

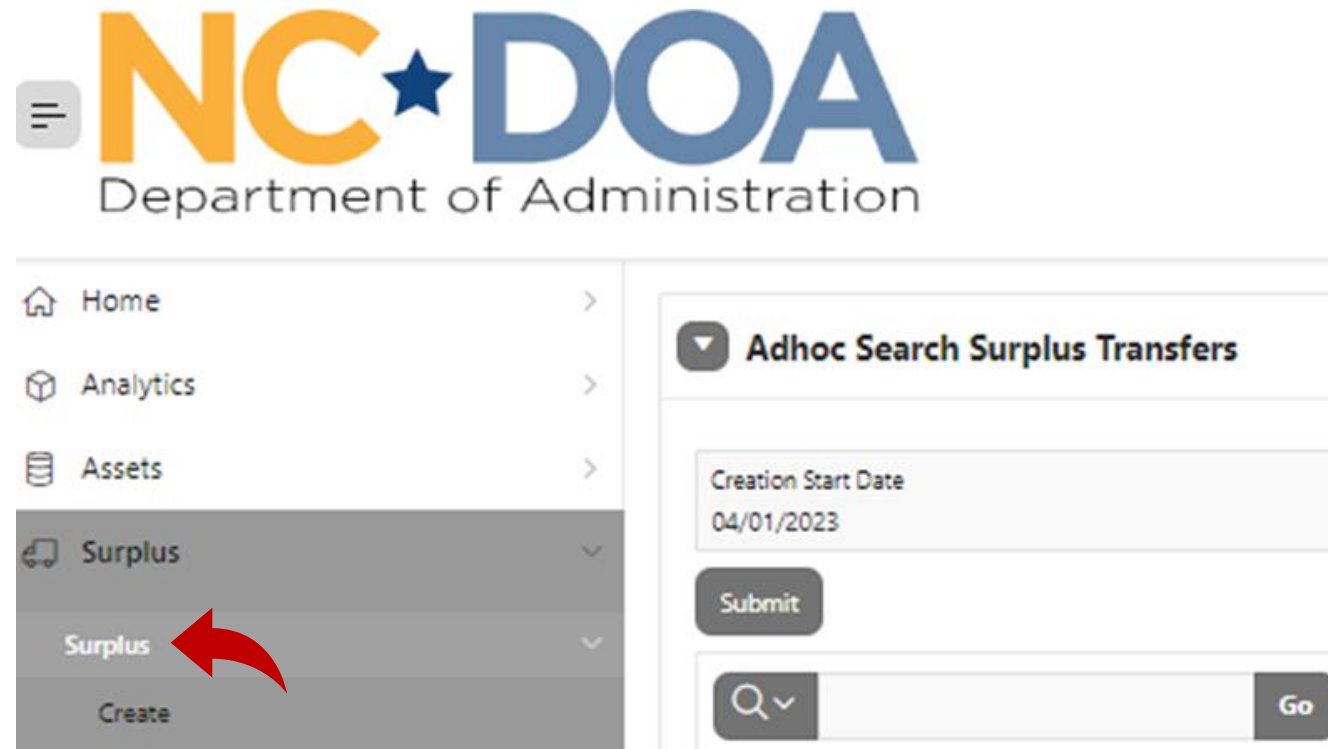
IF YOU ARE AN AGENCY APPROVER...

You will receive an email letting you know you have a transfer to approve.



You may enter the Transfer Number into the Search box on the Home screen.



Or you could **click on Surplus** from the Home screen.




If there is not a Y in the Approved Flag field, it is waiting to be approved.



View/Edit	Surplus Transfer Number	Creation Date ↓	From Agency	From Person	Method	Remarks	Item Number	Serial Number	Asset Description	Approved Flag
	S-23-68500	09/07/2023	00182 - DEPARTMENT OF HEALTH & HUMAN SERVICES	DARLA TEST	Trash (worthless)	-	S-23-68500-001-NT	-	Broken Chair	-

Click on the View/Edit icon to select that transfer.

Review the information to make sure it looks correct.
Click on the number under Docs/Images to view the pictures.

Assets							Documents & Images						
View	Item Number	NC Asset Number	Description	Min Price	Qty Sent	Qty Rcvd	Sales Price	Scrap/Trash	Status	Receiver	Recv Date	Approve Date	Docs/Images
	S-23-68500-001-NT	56465456	Broken Chair	-	1	-	-	-	In Transfer	-	-	-	1



Click on Agency Manager Approve/Reject

▼ **Approve Assets**

Item Number	Description	Approve Status
S-23-68500-001-NT	Broken Chair	Agency Manager Pending

Download

row(s) 1 - 1 of 1

Agency Manager Approve/Reject



Click on each item you want to approve or click on the [+] icon to select all the items.

Click on **Approve**.

If you need to reject one, click it and hit Reject. When any item is rejected, a **Reject Reason** is required because the person that entered it will need to create a new transfer with the issue corrected.

The screenshot shows a web interface for 'Approval Detail'. At the top, there is a dropdown menu labeled 'Approval Detail'. Below it, there are two buttons: '[+]' and '[-]'. A red arrow points to these buttons. Below the buttons is a table with one row. The first column is labeled 'Select' and contains a checkbox. The second column contains the text 'S-23-68488-001-NT'. Below the table, it says '1 - 1 of 1'. Below that is a text input field labeled 'Reject Reason'. A red arrow points to this field. At the bottom, there are three buttons: 'Back', 'Approve', and 'Reject'. A red arrow points to the 'Approve' button.

Select	
<input type="checkbox"/>	S-23-68488-001-NT

1 - 1 of 1

Reject Reason

Back Approve Reject

You will now see that the item is Approved.



Approve Assets

Item Number	Description	Approve Status	Agency Manager Approver	Agency Manager Date	Reject Reason
S-23-68500-001-NT	Broken Chair	Approved	DARLA TEST	09/07/2023	-



Once the Agency Approver has approved the submission, it will be reviewed and received by the NC Division of Surplus.

THANK YOU!

ssp.info@doa.nc.gov
919-814-5600